

A Dynamic Library for Versatile Modeling of Free-Flying and Mobile Robotic Systems

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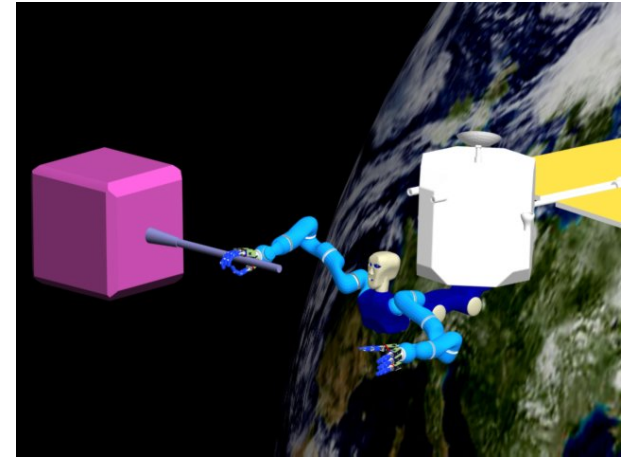
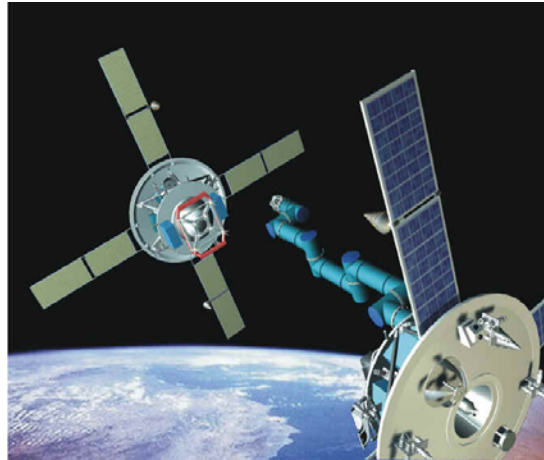
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ASTRA 2008

Examples of Articulated Multi-Body Systems



Aims of the Research

To develop a versatile dynamic library for multi-body systems in space, in order to achieve the following purposes:

- to support motion planning for robots which require different kinematic structures for different tasks
- to be able to handle different structure changes on-line without switching between different models
- to minimize computational cost – the alternative of locking joints is computationally inefficient
- to develop an efficient dynamics simulation tool for general systems
- to develop a versatile programming environment, e.g. for the efficient development of a control algorithm

Features of the Library

- Articulated Body Algorithm (ABA) $O(n)$ Forward and Inverse Dynamics for Free-Flying Robot
 - Generalized Jacobian Matrix / Momentum Conservation Equations
 - Computation of Inertia Matrix and Centrifugal Term for Control
 - Branching System / Closed Loop System
 - Operational Space Formulation for Control of Free-Flying Robot
 - On-Line Kinematic Structure Changes
 - Generation of Regressor Matrix for Parameter Identification
 - Flexible Joints
-
- Flexible Structures (spacecraft appendages, robot links)
 - Contact/Impact Dynamics
 - Sloshing Model

Abiko S. and Hirzinger G. (2008). “Computational Efficient Algorithms for Operational Space Formulation of Branching Arms on Space Robots,” *IROS 2008*.

Lampariello R., Abiko S., and Hirzinger G. (2008). “Dynamic Modeling of Structure-Varying Kinematic Chains for Free-Flying Robots,” *ICRA 2008*.

Dynamic Modeling

Open Loop System

$$\begin{bmatrix} \mathbf{H}_b & \mathbf{H}_{bm} \\ \mathbf{H}_{bm}^T & \mathbf{H}_m \end{bmatrix} \begin{bmatrix} \ddot{\mathbf{x}}_b \\ \ddot{\boldsymbol{\phi}} \end{bmatrix} + \begin{bmatrix} \mathbf{c}_b \\ \mathbf{c}_m \end{bmatrix} = \begin{bmatrix} \mathcal{F}_b \\ \boldsymbol{\tau} \end{bmatrix} + \begin{bmatrix} \mathbf{J}_b^T \\ \mathbf{J}_m^T \end{bmatrix} \mathcal{F}_e$$

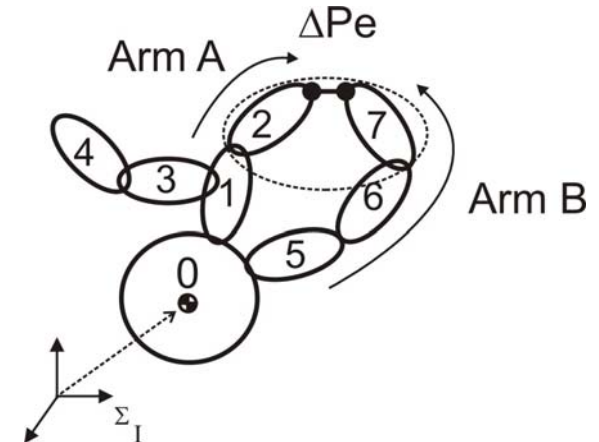
Closed Loop System

m independent kinematic constraints :

$$\begin{bmatrix} \mathbf{J}_G & \mathbf{J}_D \end{bmatrix} \begin{bmatrix} \dot{\boldsymbol{\phi}}_G \\ \dot{\boldsymbol{\phi}}_D \end{bmatrix} = \mathbf{0}$$

$\boldsymbol{\phi}_G \in R^{(n-m)}$: active joints

$\boldsymbol{\phi}_D \in R^m$: dependent joints



$$\mathbf{M} \begin{bmatrix} \ddot{\mathbf{x}}_b \\ \ddot{\boldsymbol{\phi}}_G \end{bmatrix} + \mathbf{C} = \begin{bmatrix} \mathcal{F}_b \\ \boldsymbol{\tau}_G \end{bmatrix} + \boldsymbol{\Pi}^T \begin{bmatrix} \mathbf{J}_b^T \\ \mathbf{J}_m^T \end{bmatrix} \mathcal{F}_e \quad \boldsymbol{\Pi} = \begin{bmatrix} \mathbf{E}^{6 \times 6} & \mathbf{O}^{6 \times (n-m)} \\ \mathbf{O}^{(n-m) \times 6} & \mathbf{E}^{(n-m) \times (n-m)} \\ \mathbf{O}^{m \times 6} & -\mathbf{J}_D^{-1} \mathbf{J}_G \end{bmatrix}$$

where

$$\mathbf{M} = \boldsymbol{\Pi}^T \mathbf{H} \boldsymbol{\Pi} \quad \mathbf{C} = \boldsymbol{\Pi}^T \begin{bmatrix} \mathbf{c}_b \\ \mathbf{c}_m \end{bmatrix} + \boldsymbol{\Pi}^T \mathbf{H} \dot{\boldsymbol{\Pi}} \begin{bmatrix} \dot{\mathbf{x}}_b \\ \dot{\boldsymbol{\phi}}_G \end{bmatrix}$$

Dynamic Modeling

Joint Space Formulation

$$\begin{bmatrix} \mathbf{H}_b & \mathbf{H}_{bm} \\ \mathbf{H}_{bm}^T & \mathbf{H}_m \end{bmatrix} \begin{bmatrix} \ddot{\mathbf{x}}_b \\ \ddot{\boldsymbol{\phi}} \end{bmatrix} + \begin{bmatrix} \mathbf{c}_b \\ \mathbf{c}_m \end{bmatrix} = \begin{bmatrix} \mathcal{F}_b \\ \boldsymbol{\tau} \end{bmatrix} + \begin{bmatrix} \mathbf{J}_b^T \\ \mathbf{J}_m^T \end{bmatrix} \mathcal{F}_e$$

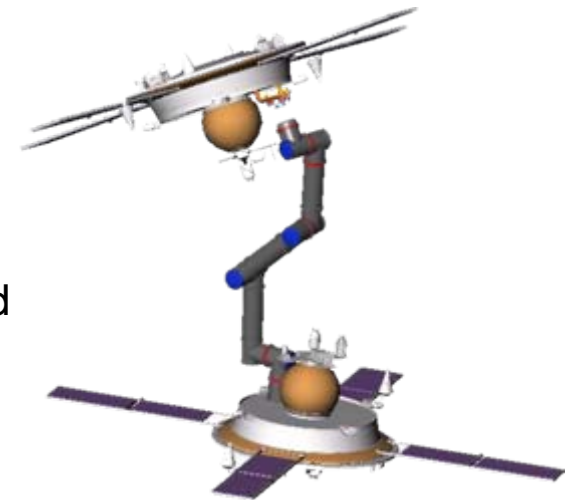
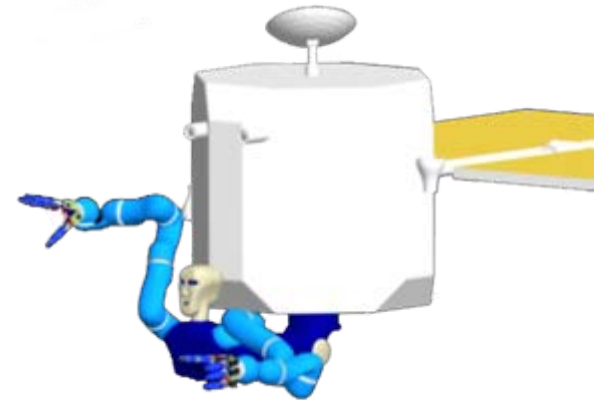
Operational Space Formulation

$$\boldsymbol{\Gamma}_e \ddot{\mathbf{x}}_e + \boldsymbol{\mu}_e = \mathcal{F}_e$$

$$\begin{bmatrix} \mathcal{F}_b \\ \boldsymbol{\tau} \end{bmatrix} = \mathbf{J}_e^T \mathcal{F}_e$$

$$\boldsymbol{\Gamma}_e = (\mathbf{J}_e \mathbf{H}^{-1} \mathbf{J}_e^T)^{-1} \quad : \text{Recursive calculation is applied}$$

$$\boldsymbol{\mu}_e = \mathbf{J}_e^{T+} \begin{bmatrix} \mathbf{c}_b \\ \mathbf{c}_m \end{bmatrix} - \boldsymbol{\Gamma}_e \frac{d}{dt} \mathbf{J}_e \begin{bmatrix} \dot{\mathbf{x}}_b \\ \dot{\boldsymbol{\phi}} \end{bmatrix}$$



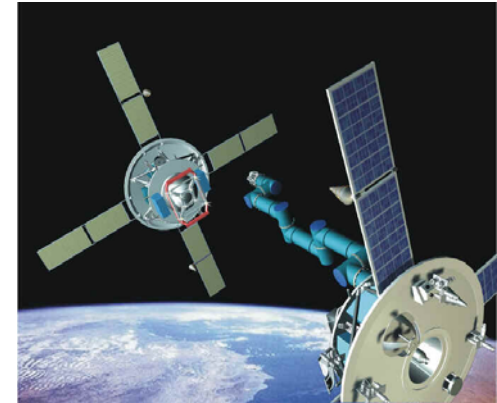
Structure Changes : Extract Fixed-Base Equations

$$\begin{bmatrix} \mathbf{H}_b & \mathbf{H}_{bm} \\ \mathbf{H}_{bm}^T & \mathbf{H}_m \end{bmatrix} \begin{bmatrix} \ddot{\mathbf{x}}_b \\ \ddot{\boldsymbol{\phi}} \end{bmatrix} + \begin{bmatrix} \mathbf{c}_b \\ \mathbf{c}_m \end{bmatrix} = \begin{bmatrix} \mathcal{F}_b \\ \boldsymbol{\tau} \end{bmatrix} + \begin{bmatrix} \mathbf{J}_b^T \\ \mathbf{J}_m^T \end{bmatrix} \mathcal{F}_e$$

$$\begin{aligned} \ddot{\mathbf{x}}_b &= 0 \\ \dot{\mathbf{x}}_b &= 0 \end{aligned}$$

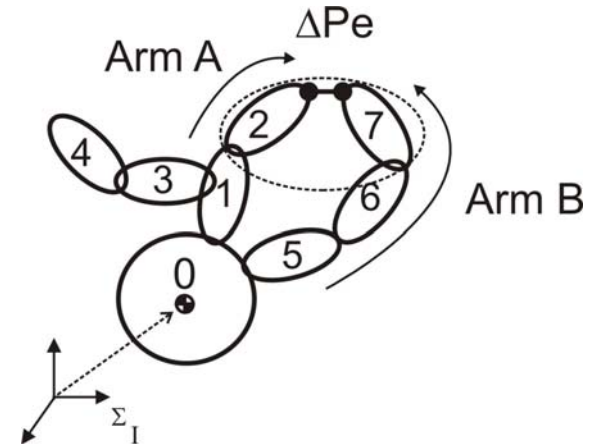
$$\mathbf{H}_m \ddot{\boldsymbol{\phi}} + \mathbf{c}_m = \boldsymbol{\tau} + \mathbf{J}_m^T \mathcal{F}_e$$

- ABA recursive $O(n)$ forward and inverse dynamics



Structure Changes : Closed Loops

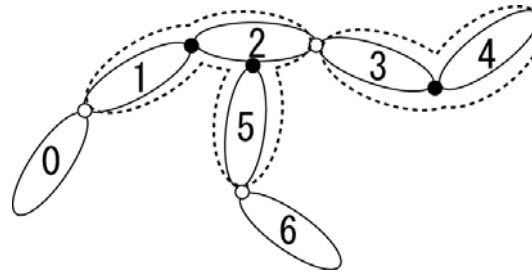
- the system has n generalized coordinates in total
- closed loop index “ $cflag(j) = i$ ”
e.g. link 2 and link 7 form the closed loop with $cflag(7)=2$
- partitioning of joints:
 - reduce number of independent states, removing the first m backwards from the constraint along the same branch
 - compute new m dependent states in function of closed loop constraint
- the equations change structurally to those of the closed loop system



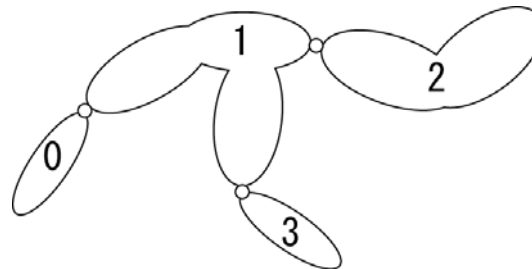
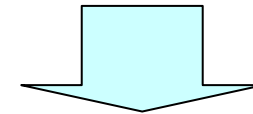
i	Parent(i)	cflag (i)
1	0	-
2	1	-
3	1	-
4	3	-
5	0	-
6	5	-
7	6	2

Structure Changes : New Number of Joints

- calculates new inertial parameters which describe the system for its $n-p$ DOFs – mass, inertia, D-H parameters for each link
- connectivity is updated via new index “*Lock(i)*”
- equations of motion remain structurally the same
- dimension of the system is reduced or increased to represent the new number of joints of the system



i	Parent(i)	Lock(i)
1	0	0
2	1	1
3	2	0
4	3	1
5	2	1
6	6	0

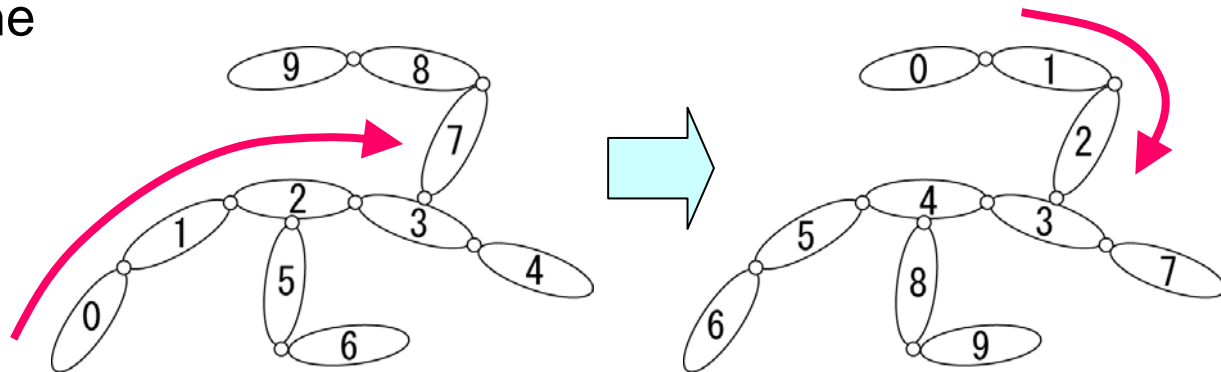


i	Parent(i)	Lock(i)
1	0	0
2	1	0
3	2	0

Structure Changes : Invert Chain

For a branched system the following rules apply:

- given a new “base”, construct the connectivity of an open chain until an end-effector is reached
- then continue the numbering of the remaining braches, such that the first child belonging to a branch is connected to the new parent which has the same numbering as that which its old parent receives
- other links in the branch follow standard connectivity rule



i	Parent(i)	EE(i)
0	-	-
1	0	-
2	1	-
3	2	-
4	3	1
5	2	-
6	5	2
7	3	-
8	7	-
9	8	3

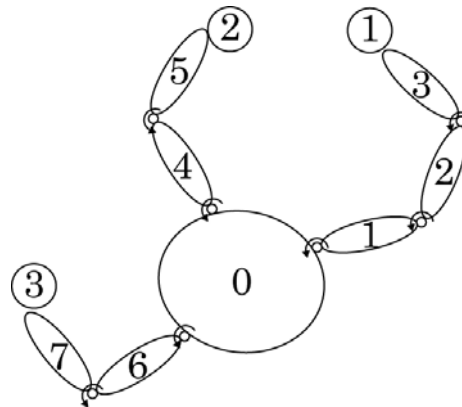
i new
6
5
4
5
7
8
9
2
1
0

i	Parent(i)	EE(i)
0	-	-
1	0	-
2	1	-
3	2	-
4	3	-
5	4	-
6	5	1
7	3	2
8	4	-
9	8	3

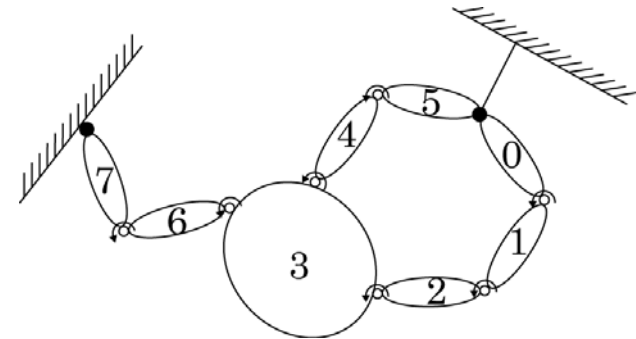
Example : Closed Loop Grappling to Fixed Inertial Point

- first loop is closed with “*cflag(5)=3*”
- system is inverted with *Invert chain* function
- fixed-base equations are obtained with *Extract fixed-base equations* function
- second loop is closed with “*cflag(7)=0*” and appropriate choice of ΔP_e

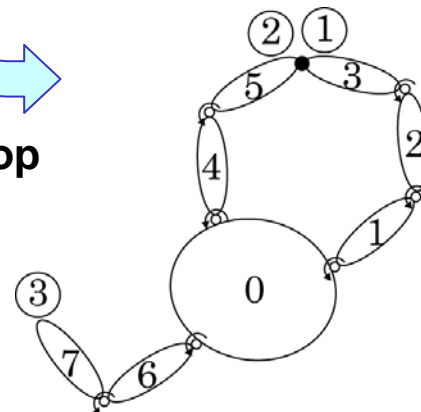
Open Tree Structure



Fixed-Base Structure



Close Loop



Closed Loop Structure



Invert Chain,
Extract Fixed-Base
Equations &
Close Second Loop

Conclusions

- A versatile dynamic library for general multi-body systems, especially for space robots is developed
- The dynamics of structure-varying kinematic chains with complete redefinition of system connectivity is computed
- Locked joints are omitted from the computation
- Structure variations are handled on-line, such that there is no need to prepare every possible kinematic chain in advance
- Several examples are given which include typical motion planning tasks and structure changes of free-flying robots. These include open branched chains, closed loops, in the free and in the grappled states
- The library provides computationally efficient methods to easily handle simulation, motion planning, identification and control tasks